

JEN GILLERAN

 206 673 6798

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sound design, audio engineering, session drums

EDUCATION

GAME AUDIO DESIGN &
PRODUCTION
Berkeley College of Music, MA
Professional Certificate, 2022

PRO-TOOLS USER CERTIFIED
Avid Professional Certificate 2017

AUDIO PRODUCTION
University of Washington
Professional Certificate, 2016

SKILLS

Sound Design
Audio Production
Audio Engineering
Audio & Dialogue Repair
Field Recording
Session Drumming & Percussion

EXPERTISE

Pro Tools
Reaper
Unity
Wwise
Unreal
FMOD
Izotope RX, Native
Instruments; UAD Plugins,
Sound Toys, Output, Sonnox,
FAB Filter, Waves

PROFILE

Experienced and inventive musician, sound designer and studio recording engineer with training in game audio design and production techniques. Diverse background in music creation and production including scoring and editing for film, live performance, studio engineering and field recording. Home studio. Highly creative with an intense commitment to detail and the boundless experience of sound.

EXPERIENCE

SOUND DESIGN, DIRECTION, PRODUCTION

jen gillera sounds | 2011 – present

Innovative sound designer, group director and producer for live and recorded music-to-film and audio projects.

- Sound design content creation using original source recordings (field and studio) and sound libraries.
- Sound design and audio post support for studio album projects.
- Create, record, mix, and direct scores to experimental film, including a commission for 'Metropolis' at the Henry Art Gallery (Seattle WA, 2013).
- Design, build, and record acoustic instruments from a collection of early American tools, antique toys and repurposed vintage instruments.
- Restore audio recordings into digital formats for archiving or editing.

AUDIO ENGINEER, PRODUCER, COACH

Earwig Studio | 2016 – 2023

- Project manage multi-day recording sessions to ensure efficiency and creative flow including studio setup, musician coordination and coaching, engineering, and post-production.
- Select and route studio equipment and instrumentation to maximize the creative potential for diverse recording artists and genres.
- Prepare musicians for recording sessions with coaching on voice, tempo, and arrangements.
- Record, edit, and mix audio tracks using Pro Tools and home studio hardware including tape, virtual instruments, pedals, and a wide range of plugins.
- Assistant Engineer for Don Farwell, Malcom Burns, Martin Feveyer

GEAR

2019 MacBook Pro
2021 Razer Blade Gaming PC
Pro Tools Studio
KSM-137 condenser mic
CM-15 condenser Mic
Barcus-Berry piezo Mic
Big Shot (2) contact mics
Apollo Interface x8p
Apollo Satellite
Adam Audio A7V studio monitors
Hologram Chroma Console Pedal
Knas Moisturizer FX Pedal
UAD Astra FX Pedal
Vermona DRM1 MKIV Drum Synth
Teenage Engineering OP1 Field
Teenage Engineering K.O. II
Teenage Engineering TX-6
Teenage Engineering TP-7
Stylophone Gen X-1
Korg Volca Beats
Arturia Beatstep Pro
Panasonic Cassette Recorder/
Player
Sony M-430 Microcassette-Corder

EXPERIENCE continued

ASSISTANT AUDIO ENGINEER

Earwig Studio | 2016 – 2018

- Set-up, test, and adjust recording equipment for studio sessions for recording artists and commercial clients.
- Manage sound console levels, signal flow, and Pro-tools sessions for various producers during recording sessions.
- Manage file systems for multiple Pro-Tools sessions concurrently
- Separate, edit, and mix individual instrument and voice parts

SESSION DRUMMER, PERCUSSIONIST, INSTRUCTOR

Various | 2011 – present

- Provide session drumming and percussion on a variety of recording projects
- Participate in rehearsals, live recording, and part composition
- Design and record additional parts post-production including drums, percussion, synthesizers, tape, and plugins
- Drum, percussion, and field recording instructor for private students.

TOURING AND RECORDING DRUMMER

Gregory Alan Isakov | 2004 – 2013

Toured/recorded and/or performed with:

Suitcase; Tuba Theft Epidemic; NORDUS; Jason Groce; Eric America; Jackson Galaxy; James Han; Janet Feder; Chris Pureka; Angie Stevens; Clay Rose; Eve Halpern; Pharoah's Daughter; GRID Seattle; Recess NY and Seattle; Dim Sum Clip Job; Here/Say; Thing 3; Cellophane among others.